



EACH PLAYER STARTS WITH 4 PIECES OF CANDY.
PLACE THE REMAINING CANDY IN THE MIDDLE TO
DRAW FROM. TAKE TURNS ROLLING THE DICE. THE
FIRST PLAYER TO GET 10 CANDIES, WINS!



TAKE 1 PIECE OF CANDY FROM THE PILE



SKIP YOUR TURN



TAKE 2 PIECE OF CANDY FROM THE PILE



PUT 1 PIECE OF CANDY BACK IN THE PILE



TAKE 1 PIECE OF CANDY FROM SOMEONE



GIVE 1 PIECE OF CANDY TO YOUR LEFT